

Texture & Pattern

Name: _____ **Date:** _____

LEARNING OBJECTIVE

The student will create a piece exploring both real (tactile) and implied (visual) texture using rubbing techniques and repeated pattern.

MATERIALS NEEDED

- Drawing paper
- pencil or crayon (for rubbing)
- 3-4 textured household objects (coin, leaf, mesh screen, bark, fabric)
- black pen or marker
- scissors and glue (optional, for a collage element)

HANDS-ON ACTIVITY

1. Create at least 3 'texture rubbings' by placing thin paper over a textured object (coin, leaf, mesh, bark, brick, etc.) and rubbing a crayon or pencil sideways across the surface to capture its pattern.
2. Cut out interesting sections of your rubbings and arrange them onto a new sheet of paper connected to your portfolio theme, gluing them into place as a mini-collage element.
3. In the empty spaces around your rubbings, draw an original repeated pattern by hand (at least 3 repetitions of a simple motif) using pen or marker to create implied texture.
4. Add pen linework directly on top of or around some rubbings to integrate them with the rest of your drawing.
5. Write a short caption on the back naming which real objects you used for your rubbings.

QUESTIONS

1. **What three (or more) objects did you use to create your texture rubbings?**
-

2. **What is the difference between real (tactile) texture and implied (visual) texture in art?**
-

3. **Describe the repeated pattern (motif) you drew by hand. What shape or design did you repeat?**

-
- 4. How did combining real texture rubbings with your own drawn pattern work together in the final piece?**
-